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## Marionetten Marionettes Kunst Bau Spiel Art Const

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On a Theatre of Marionettes  
 Marionettes in the North of France  
 Kulturen Handwerk Kunst  
 Gemeinschafts-Bühne und Jugendbewegung  
 The Hand-carved Marionettes of Gustave Baumann  
 Marionettes and String Puppets Collector's Reference Guide  
 The Complete Book of Marionettes  
 Beyond Bach  
 --grade wie im Gespräch--  
 Das Prinzip der Marionette im Erzählwerk Heinrich von Kleists  
 The Mass Ornament  
 Marionetten aus aller Welt  
 The Art of the Puppet  
 The Puppet Show  
 Marionette in Motion  
 Marionetten / Marionettes  
 Treasure Chest of Marionette Hobby Craft, V3  
 A Book of Marionettes  
 Allgemeines Künstlerlexikon  
 Presenting Marionettes  
 Dada  
 Burmesische Marionettenkunst  
 Marionette Sourcebook  
 The Dwiggin's Marionettes  
 European Drawings 2  
 Marionetten  
 Mapping Intermediality in Performance  
 Games and Rules  
 The Voice in Cinema  
 Marionettes, Masks and Shadows  
 Scena svizzera  
 Marionette in Motion  
 A Book of Marionettes  
 "Marionette, che passione!"  
 Everybody's Marionette Book  
 Marionetten  
 A Book of Marionettes  
 Marionetten  
 Die Kunst der Marionette  
 Virtual Art

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### DURHAM EMILIE

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*On a Theatre of Marionettes* transcript Verlag

A famous puppeteer gives a fascinating introduction to his art.

*Marionettes in the North of France* Getty Publications

An overview of the art historical antecedents to virtual reality and the impact of virtual reality on contemporary conceptions of art. Although many people view virtual reality as a totally new phenomenon, it has its foundations in an unrecognized history of immersive images. Indeed, the search for illusionary visual space can be traced back to antiquity. In this book, Oliver Grau shows how virtual art fits into the art history of illusion and immersion. He describes the metamorphosis of the concepts of art and the image and relates those concepts to interactive art, interface design, agents, telepresence, and image evolution. Grau retells art history as media history, helping us to understand the phenomenon of virtual reality beyond the hype. Grau shows how each epoch used the technical means available to produce maximum illusion. He discusses frescoes such as those in the Villa dei Misteri in Pompeii and the gardens of the Villa Livia near Primaporta, Renaissance and Baroque illusion spaces, and panoramas, which were the most developed form of illusion achieved through traditional methods of painting and the mass image medium before film. Through a

detailed analysis of perhaps the most important German panorama, Anton von Werner's 1883 The Battle of Sedan, Grau shows how immersion produced emotional responses. He traces immersive cinema through Cinerama, Sensorama, Expanded Cinema, 3-D, Omnimax and IMAX, and the head mounted display with its military origins. He also examines those characteristics of virtual reality that distinguish it from earlier forms of illusionary art. His analysis draws on the work of contemporary artists and groups ART+COM, Maurice Benayoun, Charlotte Davies, Monika Fleischmann, Ken Goldberg, Agnes Hegedues, Eduardo Kac, Knowbotic Research, Laurent Mignonneau, Michael Naimark, Simon Penny, Daniela Plewe, Paul Sermon, Jeffrey Shaw, Karl Sims, Christa Sommerer, and Wolfgang Strauss. Grau offers not just a history of illusionary space but also a theoretical framework for analyzing its phenomenologies, functions, and strategies throughout history and into the future.

[Kulturen Handwerk Kunst](#) Theclassics.us

The Getty Museum's collection of drawings was begun in 1981 with the purchase of a Rembrandt nude and has since become an important repository of European works from the fifteenth through the nineteenth century. As in the first volume devoted to the collection (published in 1988 in English and Italian editions), the text is here organized first by national school, then alphabetically by artist, with individual works arranged chronologically. For each drawing, the authors provide a discussion of the work's style, dating, iconography, and relationship to other works, as well as provenance and a complete bibliography.

*Gemeinschafts-Bühne und Jugendbewegung* New York : Macmillan

This is a new release of the original 1937 edition.

[The Hand-carved Marionettes of Gustave Baumann](#) Walter de Gruyter

Explains with photographs and diagrams how to make a marionette, how to string and control it, and how to construct, embellish and light a theater.

**Marionettes and String Puppets Collector's Reference Guide** Amsterdam University Press

Reverence for J. S. Bach's music and its towering presence in our cultural memory have long affected how people hear his works. In his own time, however, Bach stood as just another figure among a number of composers, many of them more popular with the music-loving public. Eschewing the great composer style of music history, Andrew Talle takes us on a journey that looks at how ordinary people made music in Bach's Germany. Talle focuses in particular on the culture of keyboard playing as lived in public and private. As he ranges through a wealth of documents, instruments, diaries, account ledgers, and works of art, Talle brings a fascinating cast of characters to life. These individuals--amateur and professional performers, patrons, instrument builders, and listeners--inhabited a lost world, and Talle's deft expertise teases out the diverse roles music played in their lives and in their relationships with one another. At the same time, his nuanced recreation of keyboard playing's social milieu illuminates the era's reception of Bach's immortal works.

**The Complete Book of Marionettes** Harvard University Press

This book has puppet theater and marionettes as its main subject. The author, herself a puppeteer, has divided her work into chapters dealing with the history of puppets, the different types found throughout the world and so on.

[Beyond Bach](#) Reverie Publishing

Chion analyzes imaginative uses of the human voice by directors like Lang, Hitchcock, Ophuls, Duras, and de Palma.

*--grade wie im Gespräch--* MIT Press

The origin and development of the marionette theater, emphasizing its growth in a region where it still flourishes as a popular form of entertainment.

[Das Prinzip der Marionette im Erzählwerk Heinrich von Kleists](#) University of Illinois Press

DIVHow to construct and manipulate puppets, build little theaters, set up and furnish a stage, light scenes, and more. Over 200 illustrations. /div

**The Mass Ornament** North Vancouver, B.C. : Charlemagne Press

The Mass Ornament today remains a refreshing tribute to popular culture, and its impressively interdisciplinary writings continue to shed light not only on Kracauer's later work but also on the ideas of the Frankfurt School, the genealogy of film theory and cultural studies, Weimar cultural politics, and, not least, the exigencies of intellectual exile.

**Marionetten aus aller Welt** University of Pennsylvania Press Anniversary Collection

Originally published in the 1930s, this is a wonderfully detailed guide to marionettes, puppetry and the construction and production of a show. It contains over a hundred diagrams and illustrations detailing all the various designs for puppets and instructions for their construction. All the secrets of the trade are laid in in simple language and instructions, along with clear and detailed diagrams. This is an exhaustive manual for anyone interested in puppetry. Contents Include: By Way of Introduction Puppetry In Foreign Countries The Stage Scenery and Properties Lighting Marionettes in the Making Marionettes Continued Controls and Strings Trick Dolls The Marionette in Action The Glove Puppet Productions Bibliography Materials and Where To Obtain Them Marionettes In London Museums Many of the earliest books, particularly those dating back to the 1900s and before, are now extremely scarce and increasingly expensive. Home Farm Books are republishing these classic works in affordable, high quality, modern editions, using the original text and artwork. Keywords: Making Marionettes Farm Books Puppetry Stage Scenery London Museums Glove Puppet Puppet Productions Marionette Foreign Countries 1900s Puppets 1930s Wonderfully Illustrations Bibliography Dolls Lighting

**The Art of the Puppet** Good Press

This historic book may have numerous typos and missing text. Purchasers can usually download a free scanned copy of the original book (without typos) from the publisher. Not indexed. Not illustrated. 1920 edition. Excerpt: ... BIBLIOGRAPHY Bad1n, Adolphe. Les Marionettes de Maurice Sand. L'Art, 1885. Ca1ne, W1ll1am. Guignols in the Luxembourg. Oxford and Cambridge Review, 1910. Calthrop, A. An Evening with the Marionette. The Theatre, 1884. Calv1, Em1l1o. Marionettes of Rome. The Bellman, 1917. Chambers, E. K. The Mediaeval Stage. Vol. II. Coll1er, John Payne. The Tragical Comedy of Punch and Judy. Cra1g, Gordon. Articles in "The Mask" and "The Marionette." Curt1s, Elnora Wh1tman. Dramatic Instinct in Education. Delvau, Alfred. Le Theatre Erotiqu Francais sous le Bas-empire. Duranty, Lou1s Em1le Edmond. Theatre des Marionettes du Jardin des Tuileries. Engel, Carl. Johann Faust. Fe1se, E. The German Puppet Theatre. Ferr1gn1, P. Storia dei Burattini. The Mask. Fewkes, Jesse Walter. A Theatrical Performance at Walpe. Hopi Katchinas. Flogel, Karl Fr1eder1ch. Geschichte des Grotesk Komischen. France, Anatole. On Life and Letters. II Series. sag Gayet, A. Oldest of Puppet Shows. Boston Transcript, NOV. 2, 1904. Gleason, A. W. Last Stand of the Marionettes. Collier's Weekly, 1909. H1rsch, G1lbert. A Master of Marionettes. Harper's Weekly, 1912. Irw1n, E. Where Players are Marionettes. The Craftsman, 1907. Jackson, F. Nev1l. Toys of Other Days. Jacob, Georg. Das Schattentheater in seiner Wanderung vom Morgenland zum Abendland. Jerome, L. B. Marionettes of Little Sicily. New England Magazine, 1910. Joly, Henr1 L. Random Notes on Dances, Masks, and the Early Forms of Theatre in Japan. Jones, Henry Fest1ng. Diversions in Sicily, Castellinaria, or other Sicilian Diversions. Kle1st, He1nr1ch Von. Uber das Marionetten Theater. Berliner Abendblätter. Kollman, Arthur. Deutsche Puppenspieler. Lee, Vernon. Studies in the Eighteenth Century in Italy. Lemaitre, Jules....

[The Puppet Show](#) Antique Trader

Why do we play games and why do we play them on computers? The contributors of »Games and Rules« take a closer look at the core of each game and the motivational system that is the game mechanics. Games are control circuits that organize the game world with their (joint) players and establish motivations in a dedicated space, a »Magic Circle«, whereas game mechanics are constructs of rules designed for interactions that provide gameplay. Those rules form the base for all the excitement and frustration we experience in games. This anthology contains individual essays by

experts and authors with backgrounds in Game Design and Game Studies, who lead the discourse to get to the bottom of game mechanics in video games and the real world - among them Miguel Sicart and Carlo Fabricatore.

*Marionette in Motion* New York : Abrams

Das Allgemeine Künstlerlexikon (AKL) bietet in jedem Band rund 1.000 Biographien bildender Künstler aus aller Welt und allen Zeiten, von der Antike bis zur Gegenwart. Enthalten sind nicht nur Maler, Bildhauer oder Architekten, sondern auch Designer, Fotografen, Kunsthandwerker, Installationskünstler u.v.m.

**Marionetten / Marionettes** Home Farm Books

Dank Der vorliegende Band, der dank den langjährigen guten Beziehun gen zwischen' dem Birkhäuser Verlag und dem Museum, vor allem aber dank dessen grosszügiger Einladung zu einem solchen Buch, zustande kam, vereint eine grosse Anzahl von Kulturdokumenten. Das Spektrum reicht von Europa über Afrika, Indien, Indonesien, Australien, Melanesien und Polynesien bis Amerika. Damit wird nicht nur eine grosse kulturelle Vielfalt dokumentiert, sondern zugleich auch die Vielzahl der im Museum für Völkerkunde und Schweizerischen Museum für Volkskunde vertretenen Sammlungen und Forschungsrichtungen der Ethnologie und der Volkskunde. In diesem prächtig ausgestatteten Werk stellen nun Wissenschaftler verschiedener Interessengebiete unter dem gemeinsamen Thema wichtige Objekte aus ihrem Bereich der Öffentlichkeit vor. Die Vielseitigkeit, die das Museum heute aufweist, war ursprünglich noch umfassender: Das von Melchior Berri entworfene, 1849 eröff nete klassizistische Museumsgebäude an der Augustinergasse, das ausser den völkerkundlichen und volkskundlichen Sammlungen auch die des Naturhistorischen Museums beherbergt, war als ein Haus der Künste Gesamtmuseum bzw. als ein Haus der Künste und Wissenschaften und Wissenschaften gedacht. Es enthielt damals die historisch-antiquarische und die Kunstsammlung der Stadt Basel, ausserdem die naturhistorische Sammlung, ' die Universitätsbibliothek sowie die chemischen und die physikalischen Institute der Universität. Die frühen ethnographi schen (d. h~ völkerkundlichen) Gegenstände, darunter die berühm ten, von Lukas Vischer zwischen 1828 und 1837 gesammelten präko lumbischen Stücke, waren damals Bestandteil der historisch-anti quarischen Sammlung; sie wurden erst 1893 ausgesondert und einer besonderen Kommission, der der Anatom J. Kollmann, der Arzt L. Rütimeyer und der Geograph R. Hotz angehörten, anvertraut.

*Treasure Chest of Marionette Hobby Craft, V3* Courier Corporation

MARIONETTES MASKS and SHADOWS BY WINIFRED H. JVIILLS Head of Art Department, Fairmount Junior High Training School, Cleveland, Ohio LOUISE M. DUNN Assistant Curator of Education, the Cleveland Museum of Art, Cleveland, Ohio Illustrated by CORYDON BELL Garden City, New York DOUBLEDAY, DORAN COMPANY, INC. 1928 To Adventurers among Puppets and Plays CONTENTS MARIONETTES I. The Marionette Its Family Tree . II. The Marionette Its Famous Friends III. Choosing Your Play IV. Making Your Stage V. Making Your Marionette VI. Making Your Scenery .... VII. Making Your Properties VIII Lighting Your Stage .... IX Training Your Puppeteers . X. Presenting Your Play . . i 25 33 47 S 84 1 02 112 VII Contents MASKS . I. The Map of the Mask 143 II. Occasions for Wearing the Mask . . 152 III. Making the Mask ..... 160 IV. The Costume and Setting for the Mask. 168 V. The Mask with Pantomime, Music and Dance . 196 SHADOWS I. The Mystery of the Shadow ., II. Making a Shadow Play . III. Producing Cut-out Shadow Plays IV. Producing Human Shadow Plays Bibliography . . . Index 205 212 215 225 24 265 VIII ILLUSTRATIONS Tree of the Marionettes .... Frontispiece HALFTONES MARIONETTES FACING PAGE Marionette play, Men of Iron given by ninth year pupils, Fairmount Junior High School, Cleveland, Ohio 18 Scenes from Marionette play, cc Adventures of Alice, given by ninth year pupils Fairmount Junior High School at the Cleveland Museum of Art. Marionettes made by Tuesday Marionette Club 34 ix Illustrations FACING PAGE Scenes from the Marionette play, Men of Iron 98 Marionette Ballet, Tetrouchka .... 114 Upper. Marionettes from The Adventures of Alice. Lower Left. Bear and Trainer from Men of Iron Lower Right. Marionettefrom Tetrouchka. 130 MASKS Masks made by students in Summer School, Cleveland School of Education. Indian Corn Maidens. Clowns. Japanese Characters Old Woman, Devil Mask, Old Man. .... 146 Upper Row. Bishop, Queen, King, Middle Row. Lady in Waiting, Crusader, Child Lower Row. Jester, Old Woman, Little Jack, 1 50 Masks. Upper Mummer, Queen, Jester Middle Egyptian Priest, Persian Poet, Greek Maiden Lower. Columbine and Pierrot . . 158 Characters from Christmas Mask . . , . 162 Scene from Christmas Mask given by ninth year Fairmount Junior High School pupils at the Cleveland Museum of Art. Lady in Waiting, King . 178 SHADOWS Upper Scene from cut out shadow play, The Traveling Musicians of Bremen-Lower Behind the scene in a cut out shadow play, given by eighth grade pupils of Fairmount Junior High School, Cleveland, Ohio . . 210 Illustrations FACING PAGE Scenes from the cut out shadow play, The Traveling Musicians of Bremen. . . . 214 Behind the scenes in the human shadow play The Indian and the Oki. 222 Scenes from the human shadow play, c The Indian and the Old 226 More scenes from the human shadow play, The Indian and the Oki 232 Scenes from the human shadow play, The Shepherdess 236 FULL PAGE LINE DRAWINGS PAGE Constructional drawing of Marionette stage, back view 50 Side view of Marionette stage, with lighting 51 Knight Marionette 77 FACING PAGE The Map of the Mask . 144 XI

[A Book of Marionettes](#) Read Books

Edited by Leah Dickerman. Essays by Brigid Doherty, Sabine T. Kriebel, Dorothea Dietrich, Michael R. Taylor, Janine Mileaf and Matthew S. Witkovsky. Foreword by Earl A. Powell III.

*Allgemeines Künstlerlexikon* Columbia University Press

Gustave Baumann was a superb woodcarver, who was captivated by puppet theatre. In the 1930s, Baumann carved a collection of marionettes for plays he wrote about New Mexico's cultural heritage. Featuring the photographs of twenty-five marionettes, this book tells the story of Baumann's theatre, describing the plays, sets, and costuming.

[Presenting Marionettes](#) Königshausen & Neumann

This insightful book explores the relationship between theater and digital culture. The authors show that the marriage of traditional performance with new technologies leads to an upheaval of the implicit "live" quality of theatre by introducing media interfaces and Internet protocols, all the while blurring the barriers between theater-makers and their audience.