

---

# The Ordnance Survey Puzzle Book Pit Your Wits Aga

---

The Great Sherlock Holmes Puzzle Book

Gray's Anatomy Puzzle Book

The Times World Atlas Puzzle Book: Put your knowledge of the world to the ultimate test (The Times Puzzle Books)

Brilliant Maps

Brain Training the Japanese Way

The Ordnance Survey Journey Through Time

The Ordnance Survey Great British Treasure Hunt

A-Z Puzzle Book

The Natural History Puzzle Book

RHS Gardener's Quiz & Puzzle Book

The Alan Turing Codebreaker's Puzzle Book

The RAF Association Puzzle Book

Tetris Puzzle Book

404: Interactive Puzzle Book

The Ordnance Survey Puzzle Tour of Britain

The Royal Geographical Society Puzzle Book

The Ordnance Survey Puzzle Book: Legends and Landmarks

The Art Puzzle Book

At Sixes and Sevens: How to Understand Numbers and Make Maths Easy

The Ordnance Survey Great British Treasure Hunt

Map of a Nation

Virtual Cities

The British Army Challenge Book

The Nautical Puzzle Book

The Tower of London Puzzle Book

Map of Roman Britain

The Transport for London Puzzle Book  
The Ministry of Quizzes  
Mindfulness  
The Ordnance Survey Kids' Adventure Book  
The Ordnance Survey Puzzle Book  
Ultimate Dot-to-Dot  
The FIFA Football Puzzle Book  
A History of the World in 12 Maps  
The Mindfulness Puzzle Book 3  
The Penguin Book of Puzzles  
The Magnificent Maps Puzzle Book  
The Astronomy Puzzle Book  
The Scotland Yard Puzzle Book  
The Ordnance Survey Ireland Puzzle Book

*The Ordnance Survey Puzzle Book Pit  
Your Wits Aga*

Downloaded from [ftp.bonide.com](http://ftp.bonide.com) by  
guest

---

## **MCMAHON SILAS**

---

The Great Sherlock Holmes Puzzle Book Hachette Ireland  
Are you ready to set out on a puzzle adventure around Britain from your own front room? Can you solve the fiendish clues and make your way from map to map on the trail of a mysterious treasure? Do you have what it takes to follow in the footsteps of history? The bestselling puzzle phenomenon is back with a whole new twist on the treasure hunt. Based on 40 brand new maps stretching across the whole of Britain, The Ordnance Survey Great British Treasure Hunt will offer hours of brain-teasing fun. From the highlands of Scotland, to the White Cliffs of Dover and

taking in iconic locations like Loch Ness, Glastonbury Tor, Stratford-Upon-Avon and the cloisters of Cambridge, you'll have to piece together the clues, scour the maps and crack codes and anagrams on the trail of a mysterious treasure. As you travel across Britain you'll discover the riches of myth and history that are hidden throughout the land. With over 330 puzzles ranging from easy to mind-boggling and an ultimate master puzzle with the chance to win real treasure, there's only one question left. Do YOU have what it takes to accept the challenge?

*Gray's Anatomy Puzzle Book* Trapeze

'Who is the patron saint of gardeners? Which leafy South American herb, 200 times sweeter than sugar, has no calories? These are just two of the knotty brainteasers in this fun book for gardening know-it-alls, ideal for those wanting to test the limits of

their botanical knowledge. And if you were wondering, the answers are: St Fiacre and stevia.' - Mail on Sunday Ever wanted to show just how much you know about roses? Or see if you can remember the Latin name for Japanese Maple? RHS Gardener's Quiz & Puzzle Book is designed to test your horticultural and botanical knowledge with puzzles to delight and challenge. Featuring more than 400 lavishly illustrated questions, from anagrams to garden history, from obscure tools to identifying plants based on their leaves - there are questions for every level of gardening knowledge. Including... - Solve anagrams to improve your knowledge of Latin names - Test your ability to identify plant anatomy with annotated diagrams - Feature pages contain quizzes on specific themes such as botany, vegetables, houseplants, pests and plant care ...and much more.

**The Times World Atlas Puzzle Book: Put your knowledge of the world to the ultimate test (The Times Puzzle Books)**  
Ulysses Press

My mind rebels at stagnation. Give me problems, give me work, give me the most abstruse cryptogram or the most intricate analysis, and I am in my own proper atmosphere. -Sherlock Holmes, The Sign of the Four. Pit your wits against the greatest detective of them all with this collection of over 130 fiendish and hugely entertaining puzzles and enigmas. Some involve riddles, some plays on words, and some rely on mathematical principles. Use your powers of logical deduction, and see if you can match the towering intellect of Sherlock Holmes. Not only does this collection include brilliant puzzles to ponder over, but it presents these quandaries within exchanges between Holmes and Watson. In this way, this puzzle book retains the same cosy Victorian

charm that Holmes' tales are so loved for. Featuring the original pen and ink illustrations by Sidney Paget and George Hutchinson, this gorgeously designed puzzle book will immerse you in Holmes's mysteries and keep you entertained for hours!

Brilliant Maps Welbeck Publishing

Can you guess the nine counties the Wild Atlantic Way passes through? Would you be able to identify on the map the highest point in the Burren? Or work out the distance from one point to another as the crow flies? With forty maps and hundreds of puzzles ranging from Easy to Challenging, the Ordnance Survey Ireland Puzzle Book is guaranteed to test your wits, put your friends and family through their paces and cause plenty of good-natured arguments along the way. With questions covering the island of Ireland - from Cork to Dublin, Waterford to Belfast - this unique puzzle book will get your brain fired up and acquaint you with Ireland's coastlines, rivers, lakes, valleys and mountain ranges, while you rediscover the joy of maps. A fun-filled book jam-packed with facts, general knowledge questions and brain-teasers - enjoyment for all the family.

Brain Training the Japanese Way Unbound Publishing

'This is a great puzzle book, for budding explorers and young adventurers. There's no better way to test your exploration skills without leaving the house!' - Levison Wood Can you pin-point the last-known location of Ernest Shackleton's Endurance? Can you help Amelia Earhart circumnavigate the globe? Are you the next Neil Armstrong? In this unique puzzle book, the Royal Geographical Society brings over a century of maps and expertise to inspire your inner Livingstone and tantalise your budding Columbus. With hundreds of questions on 50 iconic

explorers and a mix of mind-boggling maps, word games and trivia questions - it's time to dust off your compass, pack your snow shoes and test your geographical skills against the most legendary adventurers ever to traverse the globe.

**The Ordnance Survey Journey Through Time** Hachette UK

Virtual cities are places of often-fractured geographies, impossible physics, outrageous assumptions and almost untamed imaginations given digital structure. This book, the first atlas of its kind, aims to explore, map, study and celebrate them. To imagine what they would be like in reality. To paint a lasting picture of their domes, arches and walls. From metropolitan sci-fi open worlds and medieval fantasy towns to contemporary cities and glimpses of gothic horror, author and urban planner Konstantinos Dimopoulos and visual artist Maria Kallikaki have brought to life over forty game cities. Together, they document the deep and exhilarating history of iconic gaming landscapes through richly illustrated commentary and analysis. Virtual Cities transports us into these imaginary worlds, through cities that span over four decades of digital history across literary and gaming genres. Travel to fantasy cities like World of Warcraft's Orgrimmar and Grim Fandango's Rubacava; envision what could be in the familiar cities of Assassin's Creed's London and Gabriel Knight's New Orleans; and steal a glimpse of cities of the future, in Final Fantasy VII's Midgar and Half-Life 2's City 17. Within, there are many more worlds to discover - each formed in the deepest corners of the imagination, their immense beauty and complexity astounding for artists, game designers, world builders and, above all, anyone who plays and cares about video games. *The Ordnance Survey Great British Treasure Hunt* National

**Geographic Books**

The ultimate mapping challenge from the world famous map makers. More fiendish mapping puzzles from Gareth Moore, author of best-selling Ordnance Survey Puzzle Book. Do you have the knowledge required to unlock the secrets of Britain's streets? 50 maps with a puzzle for each from iconic locations throughout the country including Tower of London, Warwick Castle, Old Trafford, Murrayfield Stadium and Stonehenge. Puzzle categories included are history, sport, entertainment, transport and nature. A mixture of word games, riddles, code-crackers, anagrams, trivia questions and mathematical conundrums to keep your mind working for hours.

**A-Z Puzzle Book** Hachette UK

A New York Times Bestseller "Maps allow the armchair traveler to roam the world, the diplomat to argue his points, the ruler to administer his country, the warrior to plan his campaigns and the propagandist to boost his cause... rich and beautiful." - Wall Street Journal Throughout history, maps have been fundamental in shaping our view of the world, and our place in it. But far from being purely scientific objects, maps of the world are unavoidably ideological and subjective, intimately bound up with the systems of power and authority of particular times and places. Mapmakers do not simply represent the world, they construct it out of the ideas of their age. In this scintillating book, Jerry Brotton examines the significance of 12 maps - from the almost mystical representations of ancient history to the satellite-derived imagery of today. He vividly recreates the environments and circumstances in which each of the maps was made, showing how each conveys a highly individual view of the world. Brotton

shows how each of his maps both influenced and reflected contemporary events and how, by considering it in all its nuances and omissions, we can better understand the world that produced it. Although the way we map our surroundings is more precise than ever before, Brotton argues that maps today are no more definitive or objective than they have ever been. Readers of this beautifully illustrated and masterfully argued book will never look at a map in quite the same way again. "A fascinating and panoramic new history of the cartographer's art." - The Guardian "The intellectual background to these images is conveyed with beguiling erudition.... There is nothing more subversive than a map." - The Spectator "A mesmerizing and beautifully illustrated book." —The Telegraph

*The Natural History Puzzle Book* Pan Macmillan

If you cracked the GHCQ Puzzle Book and tore through the Ordnance Survey Puzzle Book, you must show off your brainteaser abilities with the newest puzzle book from the bestselling author of Bletchley Park Brainteasers... The Tower of London is one of the world's most famous landmarks, with its iconic Beefeaters guarding the gates, Crown Jewels that remain securely within and ravens that flock to its walls. It holds a rich history of invasion, intrigue and murder that has captured imaginations for decades. Even though the Tower of London is recognised by people all over the world, it is surprising how very few know about the stories that echo around the ancient walls. From the Norman Conquest to the Reformation and through the break with Rome; from the murder of a King to the execution of numerous queens; from exotic animals held captive, to Nazi spies in the 1940s, the Tower of London has seen a parade of

pageantry, political violence and passionate revolution that is shocking and ultimately, fascinating. Now it's time to use your smarts to take on brilliant brainteasers and incredible conundrums inspired by the Tower of London's greatest events. From logic games involving daring attempts on the Crown Jewels to decoding messages smuggled around the Tower by its famous prisoners, to finally discovering what happened to the princes murdered in their sleep, this book will be a maze of addictively brilliant challenges that will take you through the most secret and sacred recesses of this extraordinary London citadel. So it's time to don your bearskin, and embark on a mind-bending journey into the depths and dungeons of London's most ominous landmark in *The Tower of London Puzzle Book*.

**RHS Gardener's Quiz & Puzzle Book** Robinson

OVER 100 APPROVED BRITISH ARMY CHALLENGES

*The Alan Turing Codebreaker's Puzzle Book* Trapeze

Pit your wits against the brilliant minds of Scotland Yard and see if you have what it takes to solve dozens of the world's toughest crimes. "Scotland Yard" conjures up so much more than just London's Metropolitan Police. Since it opened its doors in 1829, Scotland Yard has been synonymous the world over with the highest level of detective work and famous for its ability to solve the most macabre of murders and catch the most audacious of thieves. The Scotland Yard Puzzle Book mines the history of this famous institution to recreate some of the most complex conundrums its detectives have ever faced. Armchair detectives can now try their hand and keen powers of observation and deduction to solve for themselves dozens of the most difficult and challenging cases. Activities include: Anagrams and cryptograms

Logic, linguistic, and mathematical puzzles Map puzzles Coded and visual puzzles Brainteasers Hidden messages And more (answers are provided in the back of the book)!

The RAF Association Puzzle Book Arcturus Publishing

Join the nation's favourite puzzle brand as we take a puzzle journey through landscape and history. In this brand new puzzle book in the bestselling Ordnance Survey series, take a trip through time - from the earliest recorded footsteps of humans in Britain, to the spot where Caesar first surveyed Britannia, to the beaches where the battle of 1066 took place, and on through some of the most iconic moments in British history (as well as plenty of less well-known historical treasures!). Including 40 new regional maps and hundreds of puzzles, mind-boggling brainteasers, navigational tests, word games, code-crackers, anagrams and mathematical conundrums, there will be plenty to keep you occupied as you go! With maps covering the whole of the UK and puzzles ranging across four levels of difficulty, The Ordnance Survey Journey Through Time is an adventure for all the family.

*Tetris Puzzle Book* HarperCollins

Guides you through the history of our incredible world with hundreds of questions certain to confound and amuse children and parents alike.

**404: Interactive Puzzle Book** Trapeze

Are YOU the ultimate map-reader? Do you know your trig points from your National Trails? Can you calculate using contours? And can you fathom exactly how far the footpath is from the free house? Track down hidden treasures, decipher geographical details and discover amazing facts as you work through this

unique puzzle book based on 40 of the Ordnance Survey's best British maps. Explore the first ever OS map made in 1801, unearth the history of curious place names, encounter abandoned Medieval villages and search the site of the first tarmac road in the world. With hundreds of puzzles ranging from easy to mind-boggling, this mix of navigational tests, word games, code-crackers, anagrams and mathematical conundrums will put your friends and family through their paces on the path to becoming the ultimate map-master!

The Ordnance Survey Puzzle Tour of Britain Bonnier Zaffre

Think you know your cranium from your clavicle? Tibia from your trachea? Think again... Test your brain, solve riddles and learn about how the body works with this unique puzzle book using illustrations from Gray's Anatomy. Divided into different sections of the body, the Gray's Anatomy Puzzle Book takes the medical reference classic as its starting point for puzzles, riddles and general knowledge questions that will test your wits and challenge your brain. Learn more about the body in an easy and fun way with questions that vary in difficulty, from easy to fiendish, and are suitable for those with little knowledge of the human body, or those in the know who are interested in testing themselves with a new challenge. Puzzle types include: Sudoku Anagrams Crosswords Encoded pairs Missing letters Secret codes Lettermorphosis Follow visual clues and apply logic to reveal fascinating facts from medical history and learn about how our amazing bodies function.

*The Royal Geographical Society Puzzle Book* Headline

As we travel around Britain, we are following in the footsteps of some of the most incredible people to have ever lived... Come on

a puzzle adventure and meet iconic figures from British history and the mark they have left on the landscape around us. From Emmeline Pankhurst's Manchester to William Burns' Aberdeenshire, Mary Seacole's London and Isaac Newton's Oxford, and many more, discover the greatest of Britons and the locations key to their stories. Returning with its most fiendish and intricate set of puzzles yet, the bestselling series returns with brain-teasers to test the whole family. Including 40 maps from the Ordnance Survey's illustrious archive and over 300 puzzles, celebrate the heroes of history that shaped the history of this green and pleasant land. Track down hidden treasures, decipher geographical details and pit your wits against puzzles ranging in difficulty from easy to brutally difficult. Alongside these brain teasers, learn about the awe-inspiring locations behind some Britain's most-loved figures. There's only one question. Are you up to the challenge?

*The Ordnance Survey Puzzle Book: Legends and Landmarks*  
Granta Publications

The British Library has one of the largest and most impressive cartographic collections in the world, including manuscript maps and atlases, administrative records and plans, large-scale surveys, and digital maps. From this rich resource, 100 fascinating examples ranging from world and city maps, celestial and sea charts, literary and statistical maps, curiosities and fake maps have been selected as the basis for this puzzle book. Each map is faithfully reproduced with a description of its creation and use, followed by details showing areas of particular interest. Readers are asked to scrutinize the maps to answer a series of historical and geographical questions, all the while enjoying new

perspectives on the world we live in provided by our eclectic and extensive archive.

*The Art Puzzle Book* Mitchell Beazley

A new collection of over 160 relaxing puzzles to help you de-stress and unwind Bestselling puzzle master Dr Gareth Moore has created a wide range of specially crafted puzzles to provide the perfect level of challenge and reward for your brain, helping you both to relax and release your natural creativity. If you enjoyed the first two books in this series, you'll love this new compilation, which includes all of your favourite puzzle types from the previous books plus some new challenges too. The aim remains the same: feel the tension release as you focus on each achievable and fun task, and experience the rewarding buzz of endorphins as you successfully complete each puzzle. With a mix of both classic and modern puzzle types, this collection includes everything from gentle word puzzles right through to relaxing dot-to-dots, and is sure to contain something for everyone.

*At Sixes and Sevens: How to Understand Numbers and Make Maths Easy* White Lion Publishing

The Ministry of Quizzes is the must-buy gift book for quiz solvers and puzzlers, from David Gentle, author of *On the Tip of My Tongue*. Perfect for fans of the *GCHQ Puzzle Book*, *Bletchley Park Brainteasers*, and *The Ordnance Survey Puzzle Book*. Deep in the heart of Whitehall, up a quiet side road, is an office block. Unremarkable on the outside, inside it buzzes and bustles with activity. Civil servants are hard at work, researching, compiling, cross-checking. Facts and trivia, questions and puzzles. This is the Ministry of Quizzes. This small but essential government department serves the nation's needs on all matters relating to

quizzes, puzzles and general knowledge trivia. Now, for the first time, their work can be revealed. The Ministry of Quizzes features an ingenious and irresistible mixture of over 200 quizzes and puzzles to be played solo or with family and friends. Not everyone is convinced this government department actually exists. But how else could we explain such a copious and comprehensive collection of diverse, devious and distracting questions and brainteasers? 'I find it impossible to believe you will not love this book' - Daniel Radcliffe

*The Ordnance Survey Great British Treasure Hunt* Robinson

Keep your mind sharp, healthy, and young with classic Japanese

square box puzzles from Sudoku and Kakuro to Numberlink and Hanjie...and more! Puzzles are known to boost brain power—they improve memory, spatial awareness, logic, and problem-solving. Other benefits include improved mood, reduced stress, and a delay in the onset of dementia and Alzheimer's disease. Now, you can make brain training a part of your daily routine with over 200 classic Japanese puzzles designed to boost your memory, concentration, and overall brain health. Train your brain while having fun! Inside you'll find a variety of Japanese square box puzzles ranging from easy to hard, including: - Sudoku - Hitori - Slitherlink - Kakuro - Shikaku - Purenrupu - Akari - Tentai Show ...and many more!