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# Malice John Gwynne

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 The Forever Engine  
 The All-Consuming World  
 The Undertaking of Hart and Mercy  
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 Master Assassins  
 The Shadow Queen

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## HAYNES HOLDEN

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**A Wind from the Wilderness** Rob J. Hayes  
 An epic, hugely entertaining YA fantasy inspired by the tale of Snow White, perfect for fans of Victoria Aveyard and Sarah J Maas.  
*The Forever Engine* Astra Publishing House  
 He'll die as many times as it takes. The Ipien Empire was once a land that welcomed dragons and spirits alike, but a century of war and bloodshed saw them all but vanish. Now, the lost things are returning and the Onryo have gathered. Five legendary spirits with mysterious powers, bent on freeing an ancient evil that would wreak havoc on humanity. Haruto swore his soul to the God of Death for the chance to hunt down the vengeful ghost of his wife. Now an onmyoji, he's tasked by the Imperial Throne to hunt down monsters and malicious spirits. But he knows not all spirits are evil and not all deserve the peace of the sword. Kira is a student at Heiwa, an academy for children with dangerous techniques. But she has a secret, she's not like the other

students. When the school is attacked, she flees with one of the tutors, determined to hide both from those who would kill her, and those who would use her. As a plague of spirits sweeps across the land, the Onryo leave a bloody trail for Haruto to follow. But who's hunting who?

**The All-Consuming World** Createspace Independent Publishing Platform

This fantasy horror epic combines dark malign horror and gritty survival adventure as The Dead Sagas unfold in a world where honour and renown is all, where beasts and savages lurk in the wilderness, and where sword, axe and shield is all that stands between the living and the grasping hands of the dead.

**The Undertaking of Hart and Mercy** Pan Macmillan

In this compelling fantasy from a debut author, two young people must unite two warring cultures to banish the gods who destroyed their homeland. The Fallen Gods' War drove the remnants of a victorious army across the ocean in search of a new homeland. A thousand years later, the lifeless continent of Draegora is largely forgotten, a symbol for the regiments that remain. Demons to some. Protectors to others. The power of their god-touched blades has forged a nation, though many resent

their absolute control. Riam and Nola are unknowing descendants of the old world. When it's discovered they carry enough Draegoran blood to serve in the regiments, they are dragged away from their families to begin training. If they survive, they will be expected to enforce the laws of the covenant, to fight the Esharii tribesmen who raid along the border, and to be judge, jury, and executioners for those accused of crimes. For Riam, who welcomes his escape from an abusive father, the power to protect those who cannot defend themselves is alluring. For Nola, who wishes to return home, it is a betrayal by all she holds dear. Neither is given a choice...and neither may ever get the chance to serve. *Lies of Descent* begins an epic trilogy of fallen gods, betrayal, and magic—where dark motives often dwell within the true and just, and where the things most feared sometimes lead to salvation.

**Malice** Tom Doherty Assoc Llc

Called a 'Hell of a debut' by bestselling author Conn Iggulden, *Malice* by John Gwynne is the first in The Faithful and the Fallen series. Young Corban watches enviously as boys become warriors, learning the art of war. He yearns to wield his sword and spear to protect his king's realm. But that day will come all too soon. Only when he loses those he loves will he learn the true price of courage. The Banished Lands has a violent past where armies of men and giants clashed in battle, the earth running dark with their heartsblood. Although the giant-clans were broken in ages past, their ruined fortresses still scar the land. But now giants stir anew, the very stones weep blood and there are sightings of giant wyrms. Those who can still read the signs see a threat far greater than the ancient wars. Sorrow will darken the world, as angels and demons make it their battlefield. Then there will be a war to end all wars. High King Aquilus summons his fellow kings to council, seeking an alliance in this time of need. Prophecy indicates darkness and light will demand two champions, the Black Sun and the Bright Star. They would be wise to seek out both, for if the Black Sun gains ascendancy, mankind's hopes and dreams will fall to dust. Continue the epic fantasy series with *Valour*.

*The Cadet of Tildor* Prometheus Books

Tales from Ruun collects eight stories of titans, mages, and warriors from the world of *The Power Yet Wielded*. From the sky serpent, Tahk, to the wild cactus, Osirian, these titans exist in the natural world and occasionally wreak havoc on the mortals that are unfortunate enough to cross their paths. *Tales from Ruun* collects eight stories that span the three major continents of Ruun: Masaneen, Nuliya, and Gojeer. These stories follow mortals and titans alike through adventures, mysteries, battles, and more.

**Lies of Descent** Titan Books (US, CA)

The first book in acclaimed epic fantasy author John Gwynne's Faithful and Fallen series, *Malice* is a tale of blind greed, ambition, and betrayal set in a world where ancient monsters are reawakening -- and a war to end all wars is about to begin. The world is broken. . . and it can never be made whole again. Corban wants nothing more than to be a warrior under King Brenin's rule -- to protect and serve. But that day will come all too soon. And the price he pays will be in blood. Evnis has sacrificed -- too much it seems. But what he wants -- the power to rule -- will soon be in his grasp. And nothing will stop him once he has started on his path. Veradis is the newest member of the warband for the High Prince, Nathair. He is one of the most skilled swordsman to come out of his homeland, yet he is always under the shadow of his older brother. Nathair has ideas -- and a lot of plans. Many of them don't involve his father, the High King Aquilus. Nor does he agree with his father's idea to summon his fellow kings to council. The Banished Lands has a violent past where armies of men and

giants clashed in battle, the earth running dark with their heartsblood. Now, the stones weep red and giant wyrms stir, and those who can still read the signs see a danger far worse than all that has come before. . .

*Spirits of Vengeance* Orbit

Lomba is a young journalist living under military rule in Lagos, Nigeria, the most dangerous city in the world. His mind is full of soul music and girls and the lyric novel he is writing. But his neighbors on Poverty Street are planning a demonstration that is bound to incite riot and arrests. Lomba can no longer bury his head in the sand.

*The Forgetting Moon* Simon and Schuster

Packed with myth, magic, and bloody vengeance, John Gwynne's "masterfully crafted, brutally compelling, Norse-inspired epic" (Anthony Ryan) continues in *The Hunger of the Gods*. THE DEAD GODS ARE RISING. Lik-Rifa, the dragon god of legend, has been freed from her eternal prison. Now she plots a new age of blood and conquest. As Orka continues the hunt for her missing son, the Bloodsworn sweep south in a desperate race to save one of their own--and Varg takes the first steps on the path of vengeance. Elvar has sworn to fulfil her blood oath and rescue a prisoner from the clutches of Lik-Rifa and her dragonborn followers, but first she must persuade the Battle-Grim to follow her. Yet even the might of the Bloodsworn and Battle-Grim cannot stand alone against a dragon god. Their only hope lies within the mad writings of a chained god. A book of forbidden magic with the power to raise the wolf god Ulfrir from the dead...and bring about a battle that will shake the foundations of the earth. Praise for *The Shadow of the Gods* "There is not a dull chapter in this fantasy epic." —Vulture (Best of the Year) "A satisfying and riveting read. It's everything I've come to expect from a John Gwynne book." —Robin Hobb "A masterfully crafted, brutally compelling Norse-inspired epic." —Anthony Ryan "A masterclass in storytelling . . . epic, gritty fantasy with an uncompromising amount of heart." —FanFiAddict For more from John Gwynne, check out: *The Bloodsworn Trilogy* *The Shadow of the Gods* *The Hunger of the Gods* *Of Blood and Bone* *A Time of Dread* *A Time of Blood* *A Time of Courage* *The Faithful and the Fallen* *Malice* *Valor* *Ruin* *Wrath*

*Wrath* Orbit

Patience, the young daughter of one of the king's slaves is asked to be an interpreter on a special diplomatic mission.

*Seven Forges* Penguin

Long ago the world fell into twilight, when the great empires of old consumed each other in sorcerous cataclysms. In the south the Star Towers fell, swallowed by the sea, while the black glaciers descended upon the northern holdfasts, entombing the cities of Min-Ceruth in ice and sorcery. Then from the ancient empire of Menekar the paladins of Ama came, putting every surviving sorcerer to the sword and cleansing their taint from the land for the radiant glory of their lord. The pulse of magic slowed, fading like the heartbeat of a dying man. But after a thousand years it has begun to quicken again. In a small fishing village a boy with strange powers comes of age . . . A young queen rises in the west, fanning the long-smoldering embers of magic into a blaze once more . . . Something of great importance is stolen - or freed - from the mysterious Empire of Swords and Flowers . . . And the immortals who survived the ancient cataclysms bestir themselves, casting about for why the world is suddenly changing . . .

*Wyrms* W. W. Norton & Company

2018 BookNest Fantasy Awards Finalist for Best Novel "This book has everything I love: Clean, crisp worldbuilding. Characters that live and breathe. A story that teases and surprises me. I like Master Assassins so much I wish I'd written it, but deep down, I

know I couldn't have written it this well.”—#1 New York Times bestselling author Patrick Rothfuss Two village boys mistaken for assassins become the decisive figures in the battle for a continent in the thrilling new desert-based epic fantasy by the author of *The Red Wolf Conspiracy*. Kandri Hinjuman was never meant to be a soldier. His brother Mektu was never meant for this world. Rivals since childhood, they are drafted into a horrific war led by a madwoman-Prophet, and survive each day only by hiding their disbelief. Kandri is good at blending in, but Mektu is hopeless: impulsive, erratic—and certain that a demon is stalking him. Is this madness or a second sense? Either way, Kandri knows that Mektu’s antics will land them both in early graves. But all bets are off when the brothers’ simmering feud explodes into violence, and holy blood is spilled. Kandri and Mektu are taken for contract killers and must flee for their lives—to the one place where they can hope to disappear: the sprawling desert known as the Land that Eats Men. In this eerie wilderness, the terrain is as deadly as the monsters, ghouls, and traffickers in human flesh. Here the brothers find strange allies: an aging warlord, a desert nomad searching for her family, a lethal child-soldier still in her teens. They also find themselves in possession of a secret that could bring peace to the continent of Urrath. Or unthinkable carnage. On their heels are the Prophet’s death squads. Ahead lie warring armies, sandstorms, evil spirits and the deeper evil of human greed. But hope beckons as well—if the “Master Assassins” can expose the lie that has made them the world’s most wanted men.

**A Ritual of Flesh** Hachette UK

There is no honour among thieves . . . Ildrecca is a dangerous city, if you don't know what you're doing. It takes a canny hand and a wary eye to run these streets and survive. Fortunately, Drothe has both. He has been a member of the Kin for years, rubbing elbows with thieves and murderers from the dirtiest of alleys to the finest of neighbourhoods. Working for a crime lord, he finds and takes care of trouble inside his boss's organization - while smuggling relics on the side. But when his boss orders Drothe to track down whoever is leaning on his organization's people, he stumbles upon a much bigger mystery. There's a book, a relic any number of deadly people seem to be looking for - a book that just might bring down emperors and shatter the criminal underworld. A book now conveniently in Drothe's hands . . .

*The Crimson Queen* Scholastic UK

Hunted by demons. Lost in time. Welcome to the First Crusade. Syria, 636: As heretic invaders circle Jerusalem, young Lukas Bessarion vows to defend his people. Instead, disaster strikes. His family is ripped apart. His allies are slaughtered. And Lukas is hurled across the centuries to a future where his worst nightmares have come true... Constantinople, 1097: Ayla may be a heretic beggar, but she knows one thing for sure: six months from now, she will die. Before then, she must avenge her father’s murder—or risk losing her soul. Desperate to find their way home, Lukas and Ayla join the seven armies marching east to liberate Jerusalem. If Lukas succeeds in his quest, he’ll undo the invasion and change the course of history. But only as long as Ayla never finds out who he really is... Dark magic, bloody warfare, and star-crossed love collide in this “utterly enthralling” historical fantasy perfect for fans of *Outlander* and *City of Brass* (The Fantasy Hive). Read 2020 SPFBFO finalist *A Wind from the Wilderness* today! (Content Warning: The author has provided a content warning for character death and child harm/endangerment)

**Among Thieves** Orbit

Acclaimed epic fantasy author John Gwynne returns with the first book in a new trilogy, perfect for fans of George R. R. Martin,

Brandon Sanderson, and David Gemmell. "A Time of Dread reminds me of why I became a fantasy enthusiast in the first place." -- Robin Hobb A race of warrior angels, the Ben-Elim, once vanquished a mighty demon horde. Now they rule the Banished lands, but their peace is brutally enforced. In the south, hotheaded Riv is desperate to join the Ben-Elim's peacekeeping force, until she unearths a deadly secret. In the west, the giantess Sig investigates demon sightings and discovers signs of an uprising and black magic. And in the snowbound north, Drem, a trapper, finds mutilated corpses in the forests. The work of a predator, or something far darker? It's a time of shifting loyalties and world-changing dangers. Difficult choices need to be made. Because in the shadows, demons are gathering, waiting for their time to rise. . .

**Empire of Dirt** Orbit

A royal family in chaos, a country under attack, a prophecy of lies. Magic, betrayal and epic battles War has come to the Five Isles. A merciless host driven by the Angel Prince, Aeros, has its sights on the unconquered kingdom of Gul Kana. Its ruling family are fractured. The newly crowned king reigns in paranoid isolation, and his two sisters have troubles of their own. Jondralyn wants to prove her worth as a warrior, while Tala has uncovered a secret that may destroy the entire kingdom. Hidden at the edge of Gul Kana, however, is Nail. An orphan taken by the enigmatic Shawcroft to a remote whaling village, he is now a young man who may be the salvation of the entire Five Isles... A dark and epic fantasy perfect for fans of Mark Lawrence, Brent Weeks and George R.R. Martin. 'This is an epic, EPIC fantasy' Rob Bedford, SFFWorld.com 'Durfee writes with genuine passion, bringing his world fully to life with abounding detail and brisk, gutsy action... an outstanding debut' John Marco, bestselling author of *The Forever Knight* and the *Tyrants and Kings* trilogy 'This is high fantasy in the vein of Stephen R. Donaldson or David Eddings, with generous helpings from George R. R. Martin. Durfee's world building is exceptional' Booklist 'Plenty of well-crafted spectacle, thrills, suspense, blood, thunder and general sense of wonder' Locus magazine 'The battle scenes were, to say the least, epic and so immersive.' Reader reviewer

**Green Rider** Simon and Schuster

Heroes shall rise and fall, the earth shall be stained red, and the fate of the Banished Lands will be decided once and for all in *A Time of Courage*, the gripping conclusion to the *Of Blood and Bone* trilogy. Now is the time of reckoning... The demon-king Asroth is free of his iron prison, and the whole of the Banished Lands stands on the brink of domination. With the Ben-Elim broken and routed, half-breed Riv and a small band of comrades must try to find a way to strike at the demon forces. Meanwhile, Drem is with the Order of the Bright Star on a desperate march south to join the battle. He fears what they will find along the way, even as he knows it is better to fight and fall than to live without hope. *Of Blood and Bone* *A Time of Dread* *A Time of Blood* *A Time of Courage* *The Faithful and the Fallen* *Malice* *Valor* *Ruin* *Wrath*

**Valour** W. W. Norton & Company

The second epic fantasy in *The Faithful and the Fallen* series, *Valour* by John Gwynne carries all of the excitement of the first. The Banished Lands are torn by war as the army of High King Nathair sweeps the realm challenging all who oppose his holy crusade. Allied with the manipulative Queen Rhin of Cambren, there are few who can stand against him. But Rhin is playing her own games and has her eyes on a far greater prize . . . Left for dead - her kin have fled and her country is overrun with enemies - Cywen fights to survive. But any chance of escape is futile once Nathair and his disquieting advisor Calidus realize who she is. They have no intention of letting such a prize slip from their

grasp. For she may be their one chance at killing the biggest threat to their power. Meanwhile, the young warrior Corban flees from his conquered homeland with his exiled companions, heading for the only place that may offer them sanctuary. But to get there they must travel through Cambren, avoiding warbands, giants and the vicious wolveren of the mountains. And all the while Corban struggles to become the man that everyone believes him to be – the Bright Star and saviour of the Banished Lands. Embroiled in struggles for power and survival, the mortal world is unaware of the greatest threat of all. In the Otherworld, dark forces scheme to bring a host of the Fallen into the world of flesh to end the war with the Faithful, once and for all. Continue the fantasy series with *Ruin and Wrath*, start the series with *Malice*. *The Hunger of the Gods* Scholastic Inc.

2019 Amazon.com Best Books of the Year 2019 Kirkus Reviews Best Books of the Year First in the Dragons of Terra series, Brian Naslund's *Blood of an Exile* is a fast-paced adventure perfect for comic readers and fans of heroic fantasy. Bershad stands apart from the world, the most legendary dragonslayer in history, both revered and reviled. Once, he was Lord Silas Bershad, but after a disastrous failure on the battlefield he was stripped of his titles and sentenced to one violent, perilous hunt after another. Now he lives only to stalk dragons, slaughter them, collect their precious oil, and head back into the treacherous wilds once more. For years, death was his only chance to escape. But that is about to change. The king who sentenced Bershad to his fate has just given him an unprecedented chance at redemption. Kill a foreign emperor and walk free forever. The journey will take him across dragon-infested mountains, through a seedy criminal underworld, and into a forbidden city guarded by deadly technology. But the

links of fate bind us all. *Dragons of Terra Series Blood of an Exile Sorcery of a Queen* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**A Time of Dread** Hachette UK

How did an obscure academic idea pave the way to the Holocaust within just fifty years? *Control* is a book about eugenics, what geneticist Adam Rutherford calls “a defining idea of the twentieth century.” Inspired by Darwin’s ideas about evolution, eugenics arose in Victorian England as a theory for improving the British population, and quickly spread to America, where it was embraced by presidents, funded by Gilded Age monopolists, and enshrined into racist American laws that became the ideological cornerstone of the Third Reich. Despite this horrific legacy, eugenics looms large today as the advances in genetics in the last thirty years—from the sequencing of the human genome to modern gene editing techniques—have brought the idea of population purification back into the mainstream. Eugenics has “a short history, but a long past,” Rutherford writes. The first half of *Control* is the history of an idea, from its roots in key philosophical texts of the classical world all the way into their genocidal enactment in the twentieth century. The second part of the book explores how eugenics operates today, as part of our language and culture, as part of current political and racial discussions, and as an eternal temptation to powerful people who wish to improve society through reproductive control. With disarming wit and scientific precision, Rutherford explains why eugenics still figures prominently in the twenty-first century, despite its genocidal past. And he confronts insidious recurring questions—did eugenics work in Nazi Germany? And could it work today?—revealing the intellectual bankruptcy of the idea, and the scientific impossibility of its realization.